

Binary quantization using Belief Propagation with decimation over factor graphs of LDGM codes



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Overview

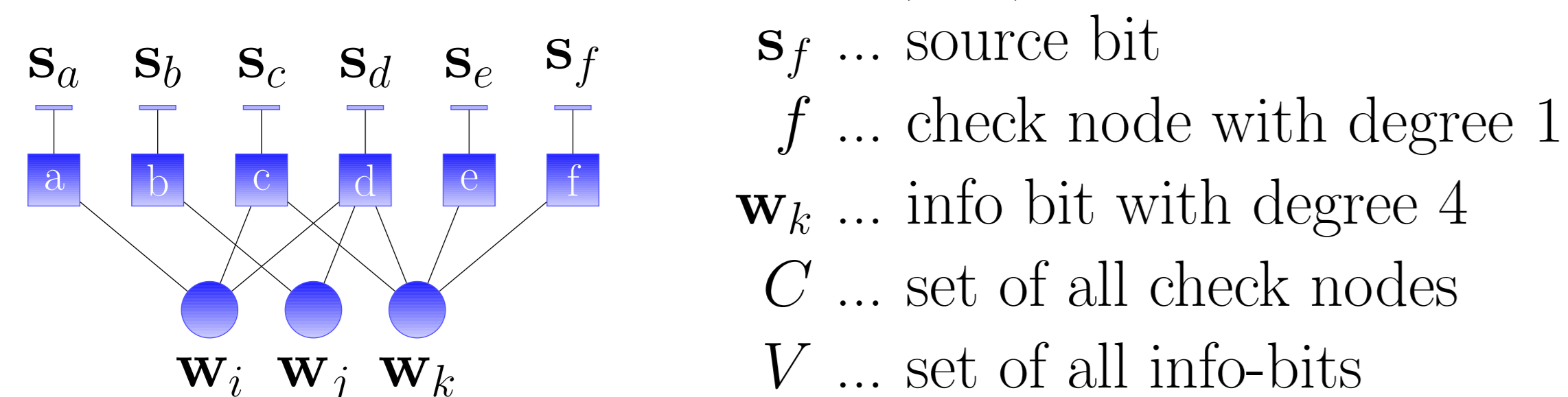
Binary quantization is an important problem for various fields (information hiding, lossy compression). The recent work of Wainwright et al. [1] shows that Low Density Generator Matrix (LDGM) codes combined with Survey Propagation based message-passing algorithm can be used to achieve near-optimal binary quantization in practice.

We propose a much simpler approach based on pure Belief Propagation for quantizing random Bernoulli source with $p = \frac{1}{2}$. This algorithm, which we call Bias Propagation (BiP), achieves the same near-optimal rate-distortion performance and is amenable to theoretical analysis similar to density evolution.

In particular, we are quantizing a random n -bit source sequence \mathbf{s} to the nearest codeword \mathbf{c}_s from an LDGM code \mathcal{C} with rate $R = \frac{m}{n}$. We minimize the average distortion per bit $D = E[\frac{1}{n} \sum_{i=1}^n |s_i - (c_s)_i|]$.

LDGM code representation

The generator matrix $\mathbf{G} \in \{0, 1\}^{n \times m}$ is obtained randomly using degree distributions from edge perspective (ρ, λ) .



$$C(i) = \{a \in C \mid a \text{ is connected to } i\}$$

$$V(a) = \{i \in V \mid a \text{ is connected to } i\} \quad \bar{V}(a) = V(a) \cup \{s_a\}$$

Bitwise MAP estimation over weighted codewords

Finding \mathbf{c}_s ($\mathbf{c}_s = \mathbf{G}\mathbf{w}_s$, $\mathbf{w}_s \in \{0, 1\}^m$) is equivalent to finding MAP assignment in the following probability distribution

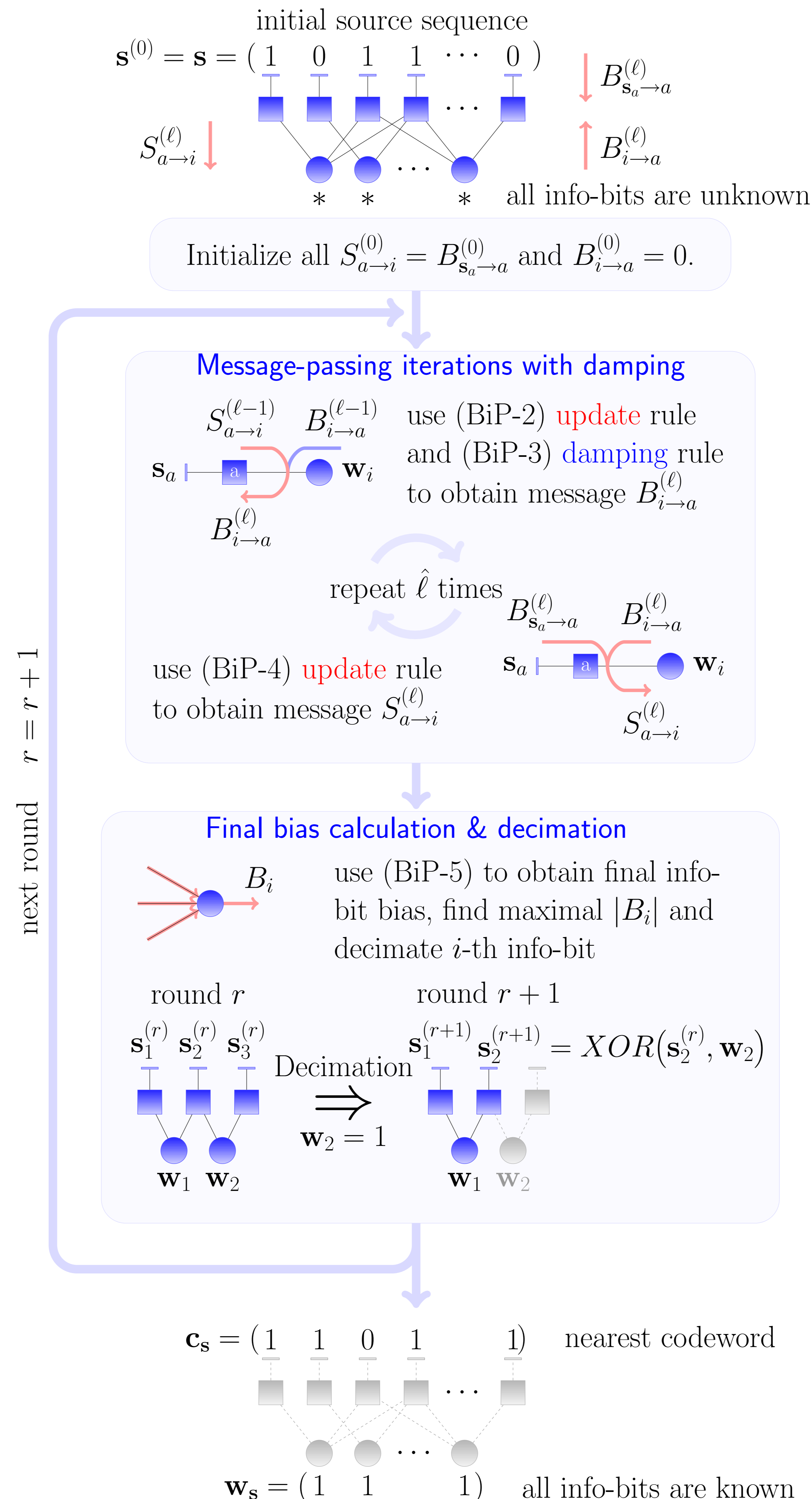
$$P(\mathbf{w}|\mathbf{s}; \gamma) = \frac{1}{Z} e^{-2\gamma d_H(\mathbf{G}\mathbf{w}, \mathbf{s})},$$

where Z is a normalization constant and $d_H(\mathbf{G}\mathbf{w}, \mathbf{s})$ is the Hamming distance between $\mathbf{G}\mathbf{w}$ and \mathbf{s} . We find \mathbf{w}_s using bitwise MAP

$$(\mathbf{w}_s)_i = \arg \max_{\mathbf{w}_i \in \{0, 1\}} P(\mathbf{w}_i | \mathbf{s}; \gamma).$$

The marginal probabilities $P(\mathbf{w}_i | \mathbf{s}; \gamma)$ can be calculated efficiently using Belief Propagation algorithm.

Bias Propagation algorithm (BiP)



BiP update equations

$B_{i \rightarrow a}^{(\ell)}$... bias of info-bit i with respect to check a in ℓ -th iteration
 $S_{a \rightarrow i}^{(\ell)}$... satisfaction of check a with respect to i in ℓ -th iteration
 $B_{s_a \rightarrow a}^{(\ell)}$... constant source bias message

$$B_{s_a \rightarrow a}^{(\ell)} = (-1)^{s_a} \tanh(\gamma) \quad (\text{BiP-1})$$

$$\tilde{B}_{i \rightarrow a} = \frac{\prod_{b \in C(i) \setminus \{a\}} (1 + S_{b \rightarrow i}^{(\ell-1)}) - \prod_{b \in C(i) \setminus \{a\}} (1 - S_{b \rightarrow i}^{(\ell-1)})}{\prod_{b \in C(i) \setminus \{a\}} (1 + S_{b \rightarrow i}^{(\ell-1)}) + \prod_{b \in C(i) \setminus \{a\}} (1 - S_{b \rightarrow i}^{(\ell-1)})} \quad (\text{BiP-2})$$

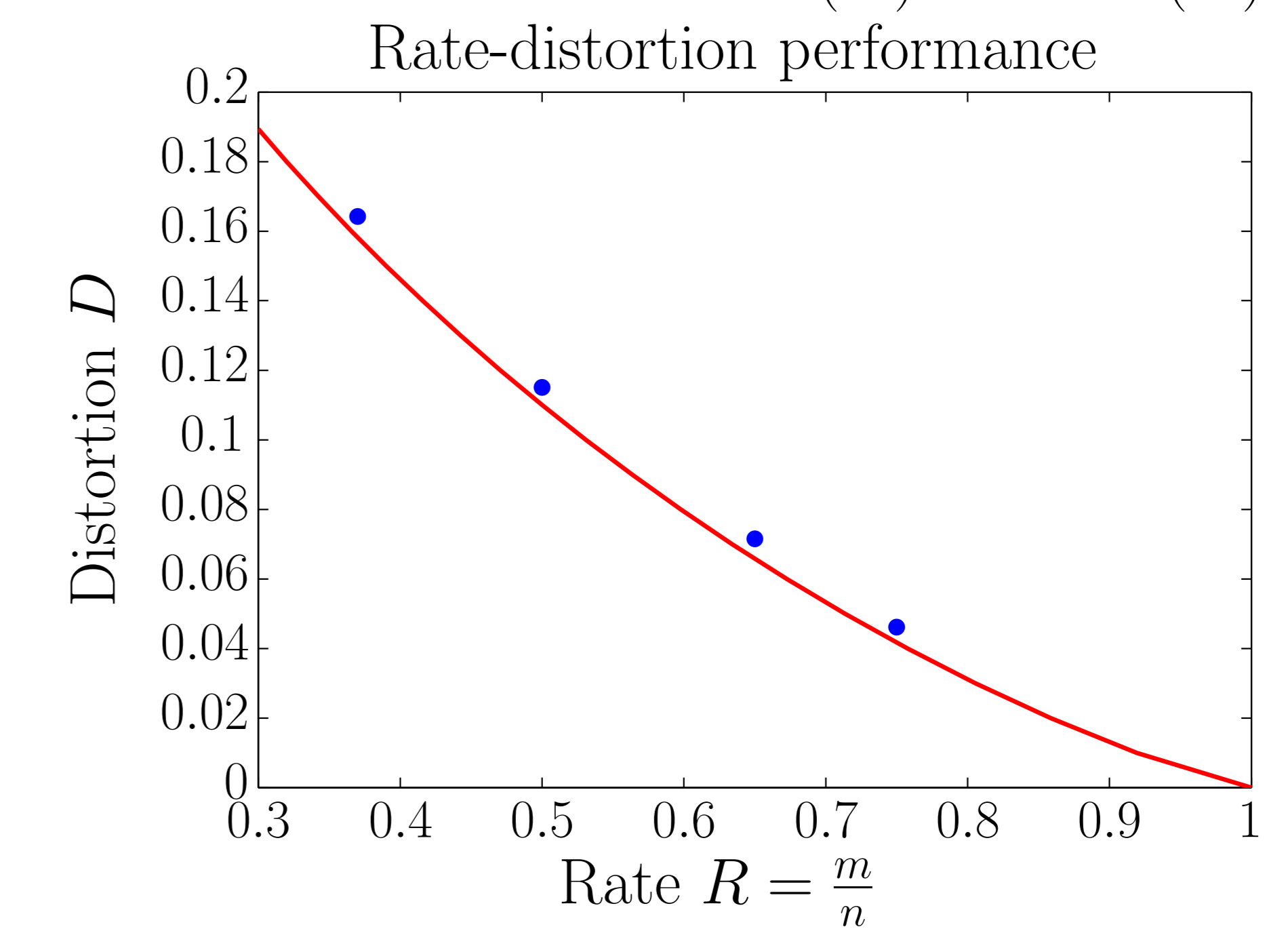
$$B_{i \rightarrow a}^{(\ell)} = \frac{\sqrt{(1 + \tilde{B}_{i \rightarrow a})(1 + B_{i \rightarrow a}^{(\ell-1)})} - \sqrt{(1 - \tilde{B}_{i \rightarrow a})(1 - B_{i \rightarrow a}^{(\ell-1)})}}{\sqrt{(1 + \tilde{B}_{i \rightarrow a})(1 + B_{i \rightarrow a}^{(\ell-1)})} + \sqrt{(1 - \tilde{B}_{i \rightarrow a})(1 - B_{i \rightarrow a}^{(\ell-1)})}} \quad (\text{BiP-3})$$

$$S_{a \rightarrow i}^{(\ell)} = \prod_{j \in \bar{V}(a) \setminus \{i\}} B_{j \rightarrow a}^{(\ell)} \quad (\text{BiP-4})$$

$$B_i = \frac{\prod_{b \in C(i)} (1 + S_{b \rightarrow i}^{(\hat{\ell})}) - \prod_{b \in C(i)} (1 - S_{b \rightarrow i}^{(\hat{\ell})})}{\prod_{b \in C(i)} (1 + S_{b \rightarrow i}^{(\hat{\ell})}) + \prod_{b \in C(i)} (1 - S_{b \rightarrow i}^{(\hat{\ell})})} \quad (\text{BiP-5})$$

Results

Each \bullet is average over 100 random trials and code length $n = 10^4$. Rate-distortion bound is in the form $R(D) = 1 - H(D)$.



Average throughput (number of source bits quantized per second) was 11kb/sec.

References

- [1] M. J. Wainwright and E. Maneva. Lossy source encoding via message-passing and decimation over generalized codewords of LDGM codes. In *Proceedings of the International Symposium on Information Theory, Adelaide, Australia*, September 2005.